

## 3.8 Evergreen Sequoia Maintenance Notes - June 15, 2022

This maintenance update will keep Sequoia at Evergreen 3.8.0 (the current release), but adds some additional bug fixes. Bug fixes that were previously included in prior maintenance updates but that are not yet present in the community release will be retained; this document just lists the new fixes.

### Fixes applied to your Production System

All of the below patches and bug fixes contained in this update were deemed important enough to go straight to production this month.

#### Cataloging

- Removing items from copy buckets leads to drone exhaustion
  - This fixes an issue where removing a large number of items from a copy bucket could fail due to exhausted system resources
  - <https://bugs.launchpad.net/evergreen/+bug/1968082>
- CONS levels shelving locations requires CONS level UPDATE\_COPY permission
  - This fixes an issue where users with permission levels lower than Consortium could not see Shelving Locations owned at the Consortium level.
  - <https://bugs.launchpad.net/evergreen/+bug/1976002>
- Holding template creation fails in holdings editor in 3.8
  - This fixes an issue where holdings templates were not correctly saved.
  - <https://bugs.launchpad.net/evergreen/+bug/1957179>

#### Patron Management

- Action trigger grouped events not creating public messages
  - Fixes an issue where certain public messages were erroneously not marked publicly visible
  - <https://bugs.launchpad.net/evergreen/+bug/1977559>

#### System Improvements

The following system improvements are included but their effect is not directly visible to users:

- Memory leak when doing fleshed Fieldmapper searches from C DB services
  - <https://bugs.launchpad.net/evergreen/+bug/1974195>
- Use batch method when adding users to bucket

- <https://bugs.launchpad.net/evergreen/+bug/1946531>
- Make Angular fm-editor refuse to auto-generate IDL comboboxes that fetch the entirety of a table
  - <https://bugs.launchpad.net/evergreen/+bug/1851884>

## Fixes applied to your Test System

Your Evergreen Test system will be upgraded to 3.8.1 on June 15, 2022 to provide time for testing and evaluation. Your Evergreen Production system will be upgraded to 3.8.1 during the July 2022 maintenance update.

Release notes for 3.8.1 can be seen [here](#).